

AI Defenses

1. Stock up on theatrical makeup. May need to fool facial recognition software.
2. Have some alternative theatrical face masks made for the same reason.
3. Have some powerful 1,000+ lumen flashlights to blind sensors.
4. Ditto high power lasers and audio generators.
5. Get a few large dome type umbrellas and line them inside with space blanket material to hide and mask your face to make identification more difficult.
6. Have several more space blankets cut in various shapes for decoys.
7. Have human shaped manikins with surface material that can be heated to look like a human form for diversions.
8. Get a .338 Lapua or .408 Cheytac rifle for anti-drone/anti-AI device destruction.
9. Keep up with the designs of new military and police drones and mobile AI devices so you can figure out vulnerabilities.
10. Invest in a lot of helium capable balloons, helium, and light bank line to put up 'barrage balloons' to keep flying AIs/drones from close range observation distances.
11. Keep self-activating ice packs handy to break up the heat signature when out and about and under surveillance.
12. Have heat and cooling sources in the home to emulate humans, and to mask humans from AI controlled surveillance.
13. Monitor as many forms of local communication as you can to get reports of actions taking place around the area so you have time to prepare to hide or evade.
14. Be prepared to alter your movement patterns to change the way you walk and move.
15. Get some walking aids, especially walking sticks, to help in the above, and as role camouflage.
16. Read John T. Molloy's *Dress For Success* books to learn about how people perceive people, which are some of the same things that AI surveillance considers when tracking people.
17. Learn your AO so you will know useful places to hide from AI based surveillance, places to ambush drones, and AI machines.
18. Create alternative personalities using some of the above techniques, with good locations to change from one to another.
19. Get the best observation and monitoring equipment you can to test your defensive actions as well as you can. They will not be as good as what the owners of AI have, but will give you some idea if you are wasting your time.
20. Practice with a voice changer now so you can use it in the future when it might be needed.

21. Practice using cyphers and codes to communicate, in case you need to keep information private in the future using alternative methods as well as current standard methods.
22. Do not use 'standard' methods of encoding, such as using the Bible or other common books as reference works to develop cyphers and codes. The computers can analyze books like that in seconds to minutes.
23. Always remember that you leave behind a clear trail visible to one or more of their sophisticated sensors, so you have to really think outside the box to defeat them, or overcome the results of them locating you.
24. Remember that most (not all) visual and audio sensors can be blinded or masked. Even some higher tech ones can be as well. So metallic paints, high power sound systems and foam sprays, dry powders (flour, barite, bentonite), oily sprays, and such can be useful armaments against drones and some AI devices.
25. Remember π . If you can get a computer system to start calculating π to a finite decimal point, that should either lock it up or keep it busy for a very long time. Or the old computer BASIC language routine 10 CLS 20 GOTO 10 which simply keeps looping through, keeping the screen clear until interrupted, which is easier to stop than the π routine. (Just kidding. Sort of.)
26. Fog machines, water misters, and some other theatrical and agricultural devices can help deter some sensors and AI devices, but usually only partially.
27. Though some can fly, very few of the drones and AI units can swim. Water can be your friend. Keep that in mind.
28. If you can get a device trapped, burning bars can quickly disable them, even if lightly armored.
29. Try to have several different decoy systems available, since any one device may have multiple sensor types and you may have to lay many different trails to confuse them.
30. Consider the mobility method of the device, if it is mobile, and determine a way to stop its movement.
31. Consider the type of fuel it uses and determine a way to make it lose fuel, use a great deal more than usual, or contaminate it. Ditto the type of engine and traction if applicable.
32. Prepare as many spider holes as possible that will counter known sensors. Have at least some that have escape routes through which you can get outside the range of the sensors long enough to change the look of whatever sensors are being used is monitoring.
33. Radio jammers that would be effective on police/military drone and mobile AI equipment are hard to come by and of limited range. But if you know someone that

can build one, that is good. But you will only get one use out of it, hopefully that will be enough to let you make a permanent getaway.

34. As 'smart' as AI can be, it currently and into the near future, is still stupid compared to humans and cannot reason beyond a certain set of parameters programmed into it. If you can do the really unexpected, you have a better chance of evading them, if they are one of the predictive activity types. Basic tracking devices are more difficult to evade.

35. Always have a heavy hammer handy.

Just my opinion.